Electronics become heirlooms with extended software support
Schools teach repairs and upgrades
Personal ownership and investment in our e-stuff
Open hardware and 3D printing of spare parts
Sharing of skills locally
Repair is visible, easy, everywhere
Design education promotes upgradable, lasting products
Popular rejection of throw-away products
Move beyond recycling to ressource efficiency
All material loops closed including carbon and water

This is the world we are working towards, and it’s nearer than it might seem.

http://therestartproject.org

Please assemble this future, not this (unreal) circuit.